Immersed Interface Finite Element Methods for Elasticity Interface Problems with Non-Homogeneous Jump Conditions

Yan Gong¹ and Zhilin Li^{2,*}

Received 3 January 2009; Accepted (in revised version) 12 March 2009

Available online 30 November 2009

Abstract. In this paper, a class of new immersed interface finite element methods (IIFEM) is developed to solve elasticity interface problems with homogeneous and non-homogeneous jump conditions in two dimensions. Simple non-body-fitted meshes are used. For homogeneous jump conditions, both non-conforming and conforming basis functions are constructed in such a way that they satisfy the natural jump conditions. For non-homogeneous jump conditions, a pair of functions that satisfy the same non-homogeneous jump conditions are constructed using a level-set representation of the interface. With such a pair of functions, the discontinuities across the interface in the solution and flux are removed; and an equivalent elasticity interface problem with homogeneous jump conditions is formulated. Numerical examples are presented to demonstrate that such methods have second order convergence.

AMS subject classifications: 65N30

Key words: Immersed interface finite element methods, elasticity interface problems, singularity removal, homogeneous and non-homogeneous jump conditions, level-set function.

1. Introduction

In this paper, we consider the elasticity interface problem

$$\nabla \cdot \sigma + F = 0, \quad \text{in } \Omega^- \cup \Omega^+, \tag{1.1}$$

where σ is the stress tensor, a 2×2 symmetric matrix, $F = (f_1, f_2)^T$ is a known body force. The domain Ω consists of Ω^- and Ω^+ , $\Omega^- \cap \Omega^+ = \emptyset$, see Fig. 1 for an illustration. We assume that the interface $\Gamma = \overline{\Omega^-} \cap \overline{\Omega^+}$ separates Ω^- and Ω^+ is smooth enough (C^2) . We also denote by \mathbf{n} the unit vector normal to Γ pointing from Ω^- to Ω^+ .

¹ Department of Mathematics, Limestone College, Gaffney, SC 29340, USA.

² Center For Research in Scientific Computation and Department of Mathematics, North Carolina State University, Raleigh, NC 27695-8205, USA.

^{*}Corresponding author. Email addresses: ygong@limestone.edu (Y. Gong), zhilin@math.ncsu.edu (Z. Li)

Y. Gong and Z. Li

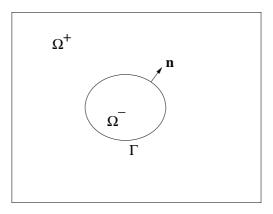


Figure 1: A diagram of the geometry of an elliptic interface problem.

For linearly elastic problems with small displacements, the relation between stress tensor and deformation is given by

$$\sigma_{ij} = \lambda (\nabla \cdot u) \,\delta_{ij} + 2 \,\mu \,\varepsilon_{ij}(u), \tag{1.2}$$

where λ and μ are Lamé constants, $u = (u_1, u_2)^T$ is the displacement vector. The equations (1.1) can be written as the component form,

$$-\left\{ (\lambda + 2\mu) \frac{\partial^2 u_1}{\partial x_1^2} + (\lambda + \mu) \frac{\partial^2 u_2}{\partial x_1 \partial x_2} + \mu \frac{\partial^2 u_1}{\partial x_2^2} \right\} = f_1, \quad u_1 \Big|_{\partial \Omega} = g_1, \quad (1.3)$$

$$-\left\{ (\lambda + 2\mu) \frac{\partial^2 u_2}{\partial x_2^2} + (\lambda + \mu) \frac{\partial^2 u_1}{\partial x_1 \partial x_2} + \mu \frac{\partial^2 u_2}{\partial x_1^2} \right\} = f_2, \quad u_2 \Big|_{\partial \Omega} = g_2. \quad (1.4)$$

Due to the discontinuities in the coefficients, or/and source distribution along the interface Γ , the solution and flux are often discontinuous. The jump conditions across Γ can be written as

$$\left[u_1\right]_{\Gamma} = w_1,\tag{1.5}$$

$$[u_2]_{\Gamma} = w_2, \tag{1.6}$$

$$\left[\lambda \left(\frac{\partial u_1}{\partial x_1} + \frac{\partial u_2}{\partial x_2}\right) n_1 + 2\mu \frac{\partial u_1}{\partial x_1} n_1 + \mu \left(\frac{\partial u_1}{\partial x_2} + \frac{\partial u_2}{\partial x_1}\right) n_2\right]_{\Gamma} = q_1, \quad (1.7)$$

$$\left[\lambda \left(\frac{\partial u_1}{\partial x_1} + \frac{\partial u_2}{\partial x_2}\right) n_2 + 2\mu \frac{\partial u_2}{\partial x_2} n_2 + \mu \left(\frac{\partial u_1}{\partial x_2} + \frac{\partial u_2}{\partial x_1}\right) n_1\right]_{\Gamma} = q_2. \tag{1.8}$$

The jump conditions are called natural if

$$w_1 = w_2 = q_1 = q_2 = 0.$$